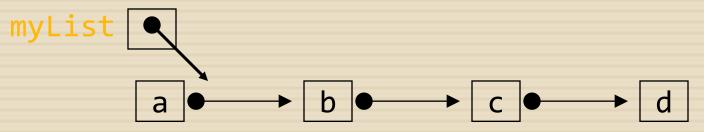


Linked List



- A linked list consists of:
 - A sequence of nodes



Each node contains a value

and a link (pointer or reference) to some other node

The last node contains a null link

The list may (or may not) have a header

Basic Terminology



A node's successor is the next node in the sequence

The last node has no successor

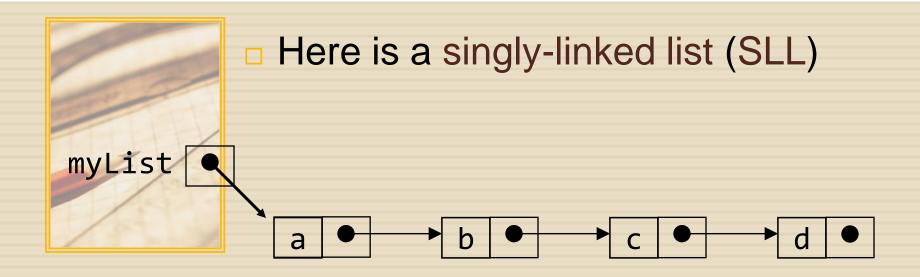
A node's predecessor is the previous node in the sequence

The first node has no predecessor

A list's length is the number of elements in it

A list may be empty (contain no elements

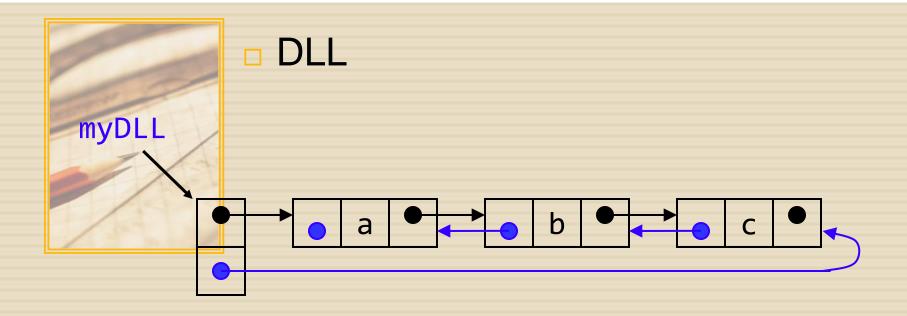
Singly-linked lists



Each node contains a value and a link to its successor (the last node has no successor).

The header points to the first node in the list (or contains the null link if the list is empty)

Doubly Linked List



Each node contains a value, a link to its successor (if any), and a link to its predecessor (if any)

The header points to the first node in the list and to the last node in the list (or contains null links if the list is empty)

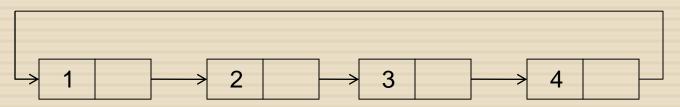


- info: the user's data
- next, back: the address of the next and previous node in the list

Circular Linked List

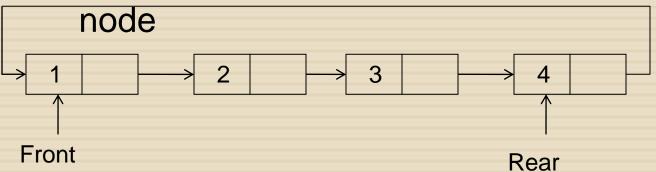


 Circular linked list is a linked list where the last node of the linked list is pointing to the first node of the linked list





- We need two pointers
 - A head pointer pointing to the first node
 - A rear pointer pointing to the last



When is a circular LL is used?

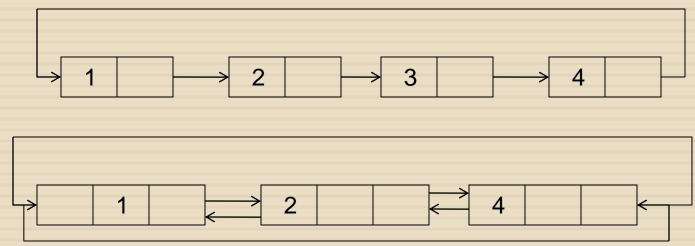


- When we need to traverse from the last node to first node with out having to traverse backwards.
- Overcome the limitation of Doubly Linked List.

Implementation



- Can be implemented using
 - Singly linked list
 - Doubly linked list



Operation On Linked List



- Insertion : we add one node to a list
- Deletion: we delete an node from a list
- Traversing : we traverse a node.